

OBJECTIVE

As a graphic and web/UI designer, illustrator and animator, and assistant producer, my mission is to produce visually powerful, intuitive and elegant design pieces, in both digital and print avenues, from planning to implementation. My objective is to utilize all of the skills acquired through obtaining two college degrees, a full-time four month internship in a fast paced design studio, and four professional production, animation and design contracts, to fully contribute to your multimedia design team, pushing innovation and creativity to its full potential.

JOHN BRISSETTE JR.

c: 508.246.7863
e: john@pixeltip.com

1738 Commonwealth Ave #2
Brighton, MA 02135

DYNAMIC PORTFOLIO AVAILABLE AT
WWW.VISUALCV.COM/PIXELTIP

RELATED EXPERIENCE

Asst. Producer/Artist (contract project) - *FableVision, Inc.*
www.fablevision.com

As an assistant producer and production artist for three separate educational client-based projects, I was able to accomplish a wide variety of tasks including asset management, XML page generation, product testing on multiple platforms, error management and resolution, art production, animation, and audio production, as well as interfacing with clients and delivering project builds on a regular basis.
May 2009 - August 2009

Artist/Animator (contract project) - *Custom Learning Designs, Inc.*
www.cldinc.com

As a designer of eLearning modules for pharmaceuticals sales and training, I utilized Adobe Flash to create dynamic user interface designs, which included the look and functionality of user-controlled interactive segments, as well as animated sequences and transitions that carry the end-user through each tutorial. I also designed medical/scientific assets including flowcharts, graphs, and trial-data screens, worked closely with writers and project managers to edit or refine content to better suit the visual style and flow of animation, as well as the art director and lead designer to create and/or refine printed materials for multiple projects.
November 2008 - February 2009

Artist/Animator (contract project) - *FableVision, Inc.*
www.fablevision.com

I worked within existing products to create digital assets for both an interactive animated program pertaining to the dangers of alcohol, and a console-based musical education game, where I created a series of character animations, including lip syncing animation, sprite creation, sprite compositing, game programming, voice over-editing/normalization, illustration, and optimization of Flash files.
May 2008 - July 2008 and October 2008

Internship - *FableVision, Inc.*
www.fablevision.com

During my time at FableVision, Inc., I was instrumental in the development of FableVision Learning's two newest software products, *SmartMoves* and *Animation-ish.*, creating nearly all the packaging, marketing graphics, banners, user guides, DVD labels, and other promotional materials. I also completed the redesign of FableVision's educational product catalog, as well as a complete reorganization and optimization of their asset archival system.
January - May 2008

SOFTWARE & SKILLS

Adobe Creative Suite 3 - Adobe GoLive - FTP file management - Windows 2000, XP, Vista - Macintosh OS X - Quark xPress - Microsoft Office 2007
XHTML / CSS - Actionscript 2.0 - PC Troubleshooting & Maintenance

EDUCATION

Quinsigamond Community College

Degree Obtained:

Associates in Science, Applied Arts
May 2004

Final GPA: 3.95

Honors Status: Highest Honors

Recipient of QCC's Special Recognition Award

Member of the Applied Arts Advisory Committee

Fitchburg State College

Degree Obtained:

Bachelors in Science, Communications

Concentrations:

Graphic Design, Interactive Multimedia
May 2008

Final GPA: 3.96

Honors Status: Summa Cum Laude

President's List: *Spring 2007, Fall 2007, Spring 2008*

Recipient of the "Who's Who" Award

Recipient of the Distinguished Scholar Award

ACHIEVEMENTS

- Recipient of the **Who's Who Among Students in American Universities and Colleges** award - Fitchburg State College - *May 2008*
- Recipient of the **Distinguished Scholar Award** for graduating with a cumulative GPA of 3.9 or above - Fitchburg State College - *May 2008*
- Recipient of Quinsigamond Community College's **Special Recognition Award** - *May 2004*
For "students whose contributions to the college have occurred outside the framework of Student Organizations."
- **Communications Honor Society, Lambda Pi Eta** - *Fall 2006 - continuing*
Local chapter: *Mu Epsilon*
Officer: Media Designer
- **Visions Exhibition** Presenter - *May 2006, 2007, 2008*
Multiple graphic design and interactive media works selected for display
- **Visions Forum** Presenter - *May 2007*
"They Call it America's Army"
Selected to present a conceptual / intellectual project as an exploration of how propaganda is shaped within interactive multimedia forms.